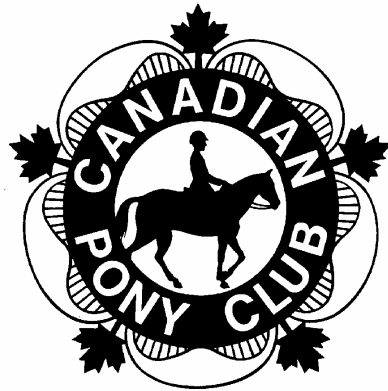


CANADIAN PONY CLUB



LE TREC HANDBOOK

2005

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INTRODUCING Le TREC

TREC is an acronym for Techniques de Randonnee Equestre de Competition, which roughly translates to Technical Competition of Pony Trekking. TREC is governed by the International Federation of Equestrian Tourism (FITE), which was created in 1975 by France and Italy.

Equestrian tourism is a growing industry around the world. The horses involved are required to possess unique characteristics in order to provide a safe and enjoyable vacation to tourists with a wide range of equestrian abilities. They must be mentally as well as physically sound; be able to withstand the stress of long periods of uncertainty with respect to their environment and their riders; be able to negotiate virtually any territory from beach to mountain, from solitude to busy town centres; be responsive to commands regardless of their clarity. Tasks will test them for confidence, courage, handiness, balance and sure-footedness.

As the industry grew it became apparent that horses needed to be tested in a realistic manner for their suitability. This need led to the development of challenges representative of the working requirements and eventually evolved into competition.

TREC embodies the principles upon which the Canadian Pony Club is based: character, loyalty and sportsmanship. As an activity it requires not an expensive competition horse, but a caring supportive equine partner who exhibits a patient, willing and compliant nature. It requires not a discipline specific rider, but one who is willing to spend time in partnership with a horse, enjoy the outdoors and learn a few skills along the way.

The structure of TREC is such that those who are not competitive in nature are able to participate to whatever degree they feel mentally and physically comfortable. There are no eliminations for poor performance only points accrued with each activity. As the competition takes place with teams of two, there is an opportunity to share strengths and weaknesses, to support each other. Those who are of a more competitive nature have an opportunity to compete against themselves by achieving more points at each activity by becoming more competent or faster, and against other teams.

In short, TREC is flexible enough to support each horse and rider partnership to whatever level is desired.

As always the health and welfare of the horse is paramount. Competitors will face penalties and possible elimination for abuse, rough or inappropriate handling, lack of fitness to continue, unauthorized assistance (unless safety is an issue) and bypassing ticket points. Falls do not necessarily result in elimination but must be reported to the organizers for reasons of safety and risk management.

The Canadian Pony Club is offering the activity of TREC in order to make available opportunities for personal interaction, group activities, furthering the development of general horsemanship and developing teamwork.

Go out and enjoy.

PRESENTATION OF THE COMPETITION

Le TREC is a combined event, which rewards horse/rider combinations performing well over a range of tasks rather than success in any one particular discipline.

Tasks are geared towards Canadian Pony Club levels of competency as determined by testing level requirements. Moving up the levels from D to A can lead to international competition and the opportunity to represent Canada at the World Championships.

OVERALL SCORING AND ELIMINATION

Points and penalties are earned in the following areas:

- Veterinary Inspection
- Turnout and Equipment Inspection
- Phase A – Optimum Speed and Orienteering (POR)
- Phase B – Control of Gaits (CG)
- Phase C – Cross Country Trial Course (PTV)

The method of marking in each phase is described below. Score sheets are supplied in this handbook.

Final scores are determined by the total over the three phases A + B + C.

Ties will be broken on the basis of the two most important phases (A + C).

In the event of a continuing tie, Phase A will determine the winning individual, pair or team.

Individual placing is determined as described above.

Pair placing is determined by the sum of the total score of both riders.

Team placing is determined by the sum of the total score of the best three of four members.

Competitors may be eliminated from the competition:

- due to lack of fitness, resulting in a stop being placed by the veterinarian/designated individual;
- unauthorized outside assistance in any phase (exceptions: aid in remounting, safety);
- misuse of prohibited substances in breach of current EC regulations;
- brutality or inhumane treatment of a horse.

Competitors may be eliminated from a phase:

- voluntary retirement in any phase
- loss of record book/card in Phase A (POR)
- two falls on course in Phase C (PVT)

VETERINARY INSPECTIONS

Veterinary inspections may be carried out in the designated areas at any of the following times:

- a) Before the turnout and Equipment Inspection;
- b) After Phase A, up to 30 minutes after the competitor has returned to the starting area;
- c) Before Phase B;
- d) After Phase C;
- e) At any time on course.

Vet inspections are to be held at the discretion of the organizers. The World Championships require the first three of the above inspections by a qualified veterinarian. At lower levels a fitness inspection may be carried out by a designated, qualified individual who has the final say in determining whether a horse needs to be held temporarily or definitely stopped. Decisions are made in the best interest of the horse.

Penalty points are listed on the score sheets for the appropriate phase.

TURNOUT AND EQUIPMENT INSPECTION

Competition begins with a Turnout and Equipment Inspection ten minutes prior to the start of the first mounted phase. Teams then proceed to the three phases of competition. This inspection does not earn points. It has the potential to accrue penalties towards the final score. Refer to Scoring the Progressive Levels.

Competitors are expected to wear clothing that is suitable and practical for riding out in the countryside.

Appropriate approved helmets and boots with a heel are required. Shirts, jackets and appropriate pants must be safe. Half-chaps and footwear with a tread sole are encouraged for comfort. Full chaps are allowed. Any protective body equipment is allowed. Rounded, blunt spurs may be worn but must not exceed 3.5 cm in length. The active portion of the spur must curve down.

The organizers reserve the right to prevent competitors starting with equipment that is deemed inappropriate, ill-suited, ill-fitting or inhumane. Further tack inspections may take place at any time during the competition.

Horses may compete unshod if they normally do not wear shoes. A horse losing a shoe during Phase A must be fitted with appropriate protective footwear (i.e. a horse boot) in order to continue. Organizers are encouraged to have a farrier available for replacing lost shoes before continuing on to Phase B or C.

All phases must be performed with the same tack (bit and saddle), which must be suited to the horse (i.e. English, Western, Saddle seat, etc.). Saddle packs may be set aside for Phases B and C.

Any suitable bit (i.e. English, Western, hackamore, etc) may be used.

Fixed martingales and other fixed reins are forbidden.

Competitors may carry appropriate riding whips not exceeding 75cm in length.

Competitors are not allowed to carry GPS equipment. Mobile phones may be carried, preferably with the power kept off except in case of emergency in order to avoid startling a horse. Organizers **MUST** be informed by the competitor that they are carrying a mobile phone and must be provided with the number.

For a list of equipment recommended for the more rigorous courses, refer to Scoring the Progressive Levels.

PHASE A - OPTIMUM SPEED AND ORIENTEERING COURSE (POR)

Optimum Speed and Orienteering Course (POR) is marked out of a set number of points which increases at each progressive level.

The principle is to follow a set route of a given ride at predetermined speeds. This route must be long enough to assess the fitness of the horse and will vary according to the level of competition. This is a test of the riders navigational and/or orienteering abilities as well as the horse's willingness to go into unknown terrain.

Assistance to riders is strictly forbidden and results in elimination from competition. Exceptions are made in the interest of safety.

The route is to include topographical difficulties in increasing levels of difficulty in order to create route-finding problems to solve, and creating choices in terms of choosing which route to take.

Competitors **MUST** observe codes of behaviour as outlined by the organizers and show consideration to other users of the countryside. No damage will be tolerated to crops, fences, gates or livestock. The land and facilities are to be left as they were found (ie gates, etc).

Average speeds are predetermined at each level and published by the organizer. The score is calculated on the basis of the difference between the time taken to cover the course (measured at undisclosed checkpoints) and the optimum time calculated according to the set speeds and known distance. Official distances are measured as a flat line measurement from the competition map.

Stages

Immediately prior to starting Phase A the competitors are given a designated amount of time in the map room, not exceeding 20 minutes, in order to mark down their route.

The target speeds are constant over each stage of the course (checkpoint to checkpoint) and may reach as high as 12km/hr at the higher levels. They are disclosed to the competitors either in the map room at the start of the competition, at the start of each stage at the checkpoint, or during a mandatory rest period. No two successive stages are to have the same target speed.

The route is shown to each competitor on scale maps. They must mark the route onto the blank maps that are given to them. Certain stages may involve the use of a compass or a destination coordinate point which may or may not also be a checkpoint. Where bearing and/or grid references are to be used, the competitor must receive written instructions indicating what is expected of them at the start of that stage. No verbal instructions, nor instructions from anyone other than the designated checkpoint official is allowed.

Checkpoints

The competitors are unaware of the number or the position of the checkpoints and must arrive at them in consecutive order. The time taken for each stage is measured from when the start line and the finish line is crossed by the leading foreleg of the horse. The start and finish lines comprise two flags (red on right, white on the left) at a maximum height of 30cm.

When within sight of any checkpoint competitors must go directly to it by the correct route as indicated on the official map, without altering gait or stopping in order to influence the time.

Ticket points are those checkpoints where there is no mandatory time halt or change of speed required. They are intended for the purpose of checking the route. At the lower levels it is entirely possible to have only one stage and therefore two checkpoints (start and finish) with only ticket points for course verification along the way.

Mandatory Time Halts

Checkpoints require a mandatory time halt of 5 to 10 minutes and may be up to 15 minutes should an equine fitness inspection be required. Organizers have the power to change the halt time according to the circumstances.

Scoring

Competitors begin the course with the total optimum points assigned at their level and incur penalty points as shown below.

Mark	Description
-1	Per minute of vet-imposed halt
-1	Per full minute difference from the optimum time (over or under)
-30	Not continuing moving forward and straight upon correct path when within sight of checkpoint/ticket point
-30	Arriving at a checkpoint/ticket point by a route other than that intended
-30	Missing a ticket point or arriving at any checkpoint/ticket point not part of the official route
-50	Missing a checkpoint/ticket point

Falls in Phase A are not penalized but must be reported to the organizer. Incidence reports must be filed.

PHASE B – CONTROL OF GAITS (COG)

The Control of Gaits (COG) phase is intended to demonstrate the willingness of the horse to be controlled, and the ability of the rider to walk at a rapid speed and canter at a slow speed along a given track.

A track is created as a reasonably level lane that is between 2 and 2.2 m wide and up to 150 m long. If the terrain does not permit a straight lane, it may have a bend in it in order to accommodate the circumstances.

At lower levels the competitors may be asked to trot rather than canter. Distances will be shorter and timing more lenient.

The competitors establish the higher gait (canter or trot) before crossing the start line at the entrance to the lane and are to maintain it until crossing the finish line at the exit of the lane.

Competitors are then given a few moments to settle their horses to a walk and repeat the procedure in the reverse direction at a walk.

Competitors will receive no score but are not eliminated for loss of gait (stopping, loss of forward motion, going backwards), stepping out of the lane (inner border to count) with one or more feet, or falling.

Points are gained in accordance to time taken. Refer to Scoring the Progressive Levels.

PHASE C – CROSS COUNTRY TRAILS COURSE (PTV)

This phase is intended to demonstrate the appropriateness of the horse for trekking, hacking, and trail riding by showcasing his temperament and physical fitness. It is also intended to demonstrate the overall horsemanship of the CPC member.

The cross-country course is a route of up to 5 km to be carried out at a set speed which may be up to 12 km/hr. Competitors are given the route prior to the start. The course will be open for walking at set times.

Stations

Throughout the course there are stations with assigned tasks. Stations are numbered and flagged (red on right, white on left) with start and finish lines.

There may be up to 20 numbered stations on course. Each is marked out of 10 in accordance with the marking scheme the station judges are given. The number of stations and degree of difficulty of the set task reflects the CPC level of the competitor.

It is not mandatory to complete the set task of each station. Not completing the task results in no points being earned. It does not result in elimination. In the interest of safety, competitors must present the horse to each station judge before continuing even should they choose not to complete the set task. Failure to present the horse (ie missing a station without informing the judge) is considered an uncorrected error of course and does result in elimination from Phase C only.

Certain stations may involve a penalty zone (3 to 5 m) before and after the start and finish lines. These zones define and set the limits within which penalties will be incurred for a refusal or a fall. Once entering the penalty zone, leaving it and re-entering will constitute a refusal.

Competitors may choose the gait between stations although some courses may have designated gaits over certain portions of the course. Breaking of gait during the completion of a station task, which requires a particular gait incurs penalty marks for effectiveness and/or style.

Data regarding appropriate stations is available on the score sheets. A score sheet is available for each approved station at each of the levels. Some construction details are available, however wherever possible it is recommended that natural obstacles be used as long as they represent a fair obstacle without creating a dangerous environment.

Due to a wide variety of terrain and an immense amount of creativity available throughout the nation, organizers do have the option of utilising obstacles or tasks, which are not included in this handbook. The handbook is meant to be a guide in describing the philosophy of TREC and the degree of competency required at the progressive CPC levels. In the event the organizer chooses to use another task the competitors must be informed about the judging criteria. Stations should be adjusted to allow for the anticipated level of skill and experience of the riders at that competition.

Scoring

Each station has a value of 10. The marks are earned for effectiveness and style. Each is marked independently. Effectiveness (E) has the potential to earn seven (7) points. Style (S) has the potential to earn three (3) points or lose up to two points. Penalties (P) may be incurred as defined by each task.

Penalties of –3 are applied towards any brutality or rough handling of the horse and any behaviour which is considered dangerous towards the horse, competitor, other competitors, officials or spectators. Lesser penalties are specified on the score sheets for each specific station task.

In the interest of safety, two falls on Phase C course will result in elimination from this PTV phase.

PROGRESSIVE LEVELS OF PROFICIENCY

PHASE A – OPTIMUM SPEED AND ORIENTEERING (POR)

CPC Level	Distance	Optimum Speeds	Description
D	Up to 2km	Up to 2.5 km/hr	Unmounted. Maps are prepared in advance and handed out to teams. One stage only with multiple ticket points. Wherever there are choices to be made, signs should be posted further along the incorrect paths advising competitors that they are going the wrong way. Ensure previous instruction in correct use of a compass. Walkie talkies may be used to stay in touch with teams.
D1	Up to 2km	Up to 2.5 km/hr	Unmounted. Blank maps are prepared in advance. Teams make their first attempt at transferring the route onto the map. One stage only with multiple ticket points. Signs should be posted along the incorrect paths advising competitors that they are going the wrong way. Ensure previous instruction in correct use of a compass. Walkie talkies may be used to stay in touch with teams.
D2	Up to 5 km	Up to 8 km/hr	First time mounted. Blank maps are prepared in advance. Teams to transfer the route onto the map. One stage only with multiple ticket points. Signs should be posted along the incorrect paths advising competitors that they are going the wrong way. Ensure previous instruction in correct use of a compass.
C	Up to 12 km	Up to 12 km/h	First attempt by teams to transfer the route, landmarks and relevant map coordinates onto a blank sheet. One stage only with multiple ticket points. Signs should be posted along the incorrect paths advising competitors that they are going the wrong way. Ensure previous instruction in correct use of a compass.
C1	Up to 15 km	Up to 12 km/h	Teams to transfer the route, landmarks and relevant map coordinates onto a blank sheet. One stage only with multiple ticket points. Fewer warning signs posted for incorrect route. Ensure previous instruction in correct use of a compass.
C2	Up to 20 km	Up to 12 km/h	Teams to transfer the route, landmarks and relevant map coordinates onto a blank sheet. Introduction of several stages with checkpoints and varying optimum speeds. Continue multiple ticket points within each stage. Add mandatory holds at checkpoints if competitors are unused to distance and horses are unfit. Fewer warning signs posted for incorrect route. Ensure previous instruction in correct use of a compass.
B/B2	Up to 32 km	6 to 12 km/h	Teams to transfer the route, landmarks and relevant map coordinates onto a blank sheet. Multiple stages with checkpoints and varying optimum speeds. Continue multiple ticket points within each stage. Add mandatory holds at checkpoints if competitors are unused to distance and horses are unfit. No warning signs posted. Competitors should be well versed in the correct use of the compass.
A	Up to 40 km	6 to 12 km/h	Teams to transfer the route, landmarks and relevant map coordinates onto a blank sheet. Multiple stages with checkpoints and varying optimum speeds. Fewer ticket points within each stage. Add mandatory holds at checkpoints if competitors are unused to distance and horses are unfit. No warning signs posted. Competitors should be well versed in the correct use of the compass.
International/ Championship	Up to 45 km	6 to 12 km/h	May be divided into Series A and B. Series A is a more technically difficult course which may include a night time section. Competitors should be prepared to use grid references and bearings only for the purposes of navigation.

PHASE B – CONTROL OF GAITS (CG)

Level	Gait	Distance	Optimum Time for full points
D *	Slow trot in/ fast walk back	Up to 50 m	20 seconds or more in trot /50m 50 seconds or less in walk /50m
D1 *	Slow trot in/ fast walk back	Up to 50 m	15 seconds or more in trot /50m 40 seconds or less in walk /50 m
D2 *	Slow canter in/fast walk back	Up to 50 m	15 seconds or more in canter /50m 30 seconds or less in walk /50m
C	Slow canter in/fast walk back	Up to 75 m	20 seconds or more in canter /75 m 40 seconds or less in walk /75 m
C1	Slow canter in/fast walk back	Up to 75 m	30 seconds or more in canter / 75m 35 seconds or less in walk /75m
C2	Slow canter in/fast walk back	Up to 100 m	40 seconds or more in canter /100 m 50 seconds or less in walk /100m
B/B2	Slow canter in/fast walk back	Up to 100 m	25 seconds or more in canter /100m 35 seconds or less in walk /100m
A	Slow canter in/fast walk back	Up to 150 m	33.8 seconds or more in canter/150m 67 seconds and less in walk /150m
International/Championship	Slow canter in/fast walk back	Up to 150 m	33.8 seconds or more in canter/150m 67 seconds and less in walk /150m

* It is recommended that Phase B be held in an enclosed area such as a ring or paddock for the lower levels.

Complete score charts for each level are shown in Scoring for Progressive Levels of Proficiency.

Optimum score is 30 points at each gait for a total of 60 points.

Phase C – CROSS COUNTRY TRIALS COURSE (PTV)

Level	Number of Stations	Optimum Score	Time Penalties
D	10	100	None
D1	10	100	None
D2	10	100	None
C	10	100	None
C1	12	120	-1 for each minute over time; max -15
C2	15	150	-2 for each minute over time; max -30
B/B2	15	150	-3 for each minute over time; max -30
A	20	200	-5 for each minute over time; max -30
International/Championship	16	160	-5 for first minute over optimum time -10 for 2 nd minute over optimum time -15 for 3 rd minute over optimum time Max penalty is -30.

Refer to Scoring Progressive Levels of Proficiency for details of scoring Effectiveness and Style.

PTV STATIONS FOR THE PROGRESSIVE LEVELS OF PROFICIENCY

Options for Phase C – Cross Country Trials Course (PTV) are identified for each of the CPC levels as well as international levels. The appropriate score sheets with instructions follow in the appendices.

D Level PTV Stations	
1	Mounting and dismounting with assistance to hold horse if required
2	Tightening the girth while mounted with assistance to hold horse if required
3	Adjusting the stirrups while mounted with assistance to hold horse if required
4	Lead in hand with bridle reins at walk
5	Riding at walk along a set track
6	Halt from walk and maintain halt for 5 seconds
7	Shorten the reins at halt
8	Walk over poles on the ground
9	Put a halter on over the bridle in order to tie the horse up
10	Tying a quick release knot
11	Name and point out five parts of the horse
12	Name and point out five parts of the bridle
13	Name and point out five parts of the saddle
14	Name and point out five grooming tools
15	Name and describe five markings on a horse
16	Name and describe five colours of a horse
17	Name five Canadian breeds of horse (current and/or extinct)
18	Name five American breeds of horse
19	Name five breeds outside of North America
20	Name five riding disciplines

D1 Level PTV Stations	
1	Mounting and dismounting with assistance to hold horse if required
2	Tightening the girth while mounted
3	Adjusting the stirrups while mounted
4	Leading the horse with bridle, turning right and left
5	Riding at trot along a set track
6	Halt from walk and maintain halt for 5 seconds
7	Demonstrate walk-trot-walk transition
8	Shorten the reins at walk
9	Trot over ground poles
10	Demonstrate leading a horse through a slip rail gate
11	Demonstrate a quick release knot
12	Lead in hand with bridle reins at trot
13	Lead in hand with bridle reins in a series of walk/halt transitions
14	Name and point out ten parts of the horse
15	Name and describe five colours and five markings of a horse
16	Name and point out five parts of a bridle and a saddle
17	Name five racing breeds not native to North America
18	Name five gaited breeds
19	Name five pony breeds
20	Name the current FEI disciplines

At D and D1 levels up to 10 stations may be included on course. It is recommended that 50% involve riding skills and the remaining 50% relate to general knowledge.

D2 Level PTV Stations	
1	Mounting and dismounting without assistance
2	Tightening the girth while mounted
3	Adjusting the stirrups while mounted
4	Riding at canter along a set track
5	Halt through walk from trot and maintain halt for 5 seconds
6	Demonstrate trot/canter/trot transition
7	Ride up an incline at walk
8	Ride down an incline at walk
9	Ride through a moderate ditch/depression in the ground – not jumping
10	Demonstrate opening and closing a slip rail gate and leading a horse through it
11	Name the five rein aids
12	Name five signs of good health
13	Name the seven rules of feeding
14	Name the parts of the hoof and how determine that it requires trimming and/or a reset
15	Identify a selection of snaffle bits (visual)
16	Identify different types of saddles (visual)
17	Describe how to measure a horse in height
18	Describe own horse (name, age, gender, colour, markings, height, weight and breed)
19	Name five extinct breeds
20	Name ten disciplines, including all the current FEI disciplines

C Level PTV Stations	
1	Riding up and/or down an incline
2	A step-up to a maximum of 0.25 high (led)
3	A drop to a maximum of 0.5 m (led)
4	A tree trunk around 0.5m high (to be jumped)
5	A ditch to a maximum of 0.50 m wide (led)
6	Leading the horse up and/or down an incline
7	Riding through a corridor, 1.0 m wide and 8m long
8	Open and close a swing gate whilst mounted
9	Bank (ridden)
10	Low branches – adjusted for height of horse/pony
11	Name the five rein aids and demonstrate three of them
12	Name the five signs of good health
13	Name the seven rules of feeding
14	Assemble a snaffle bridle with a running martingale
15	Demonstrate putting up a saddle and bridle
16	Describe the appropriate distances for ground poles at walk and trot
17	Set up an ascending oxer
18	Identify breeds from the pictures offered
19	Identify ten articles belonging in a horse first aid kit
20	Answer a series of trivia questions about Pony Club

At D2 and C levels up to 10 stations may be included on course. It is recommended that 50% involve riding skills and the remaining 50% relate to general knowledge.

C1 Level PTV Stations	
1	Riding up and/or down an incline
2	A step-up to a maximum of 0.5 m high (ridden)
3	A step-up to a maximum of 0.5 m high (led)
4	A drop to a maximum of 0.5 m high (ridden)
5	A drop to a maximum of 0.5 m high (led)
6	A tree trunk around 0.75m high (to be jumped)
7	A ditch to a maximum of 0.5 m wide (ridden)
8	A ditch to a maximum of 0.5 m wide (led)
9	Leading the horse up and/or down an incline
10	Riding through a corridor, 1.0 m wide and 8m long
11	Open and close a swing gate whilst mounted
12	Bank
13	Low branches – adjusted for height of horse/pony
14	Reining back 1m in a 1.0m wide corridor
15	Vaulting up onto horse
16	Name the five rein aids and demonstrate all five
17	Name the five signs of health
18	Name the seven rules of feeding
19	Name the three types of colic
20	Name and point out location three seats of unsoundness in a horse
21	Assemble a snaffle bridle while blindfolded
22	Describe the different applications of three kinds of martingales
23	Identify three types of shoes (visual)
24	Identify three of the visuals offered
25	Answer a series of trivia questions

C2 Level PTV Stations	
1	Riding up and/or down an incline
2	A step-up to a maximum of 0.75 m high (ridden)
3	A step-up to a maximum of 0.75 m high (led)
4	A drop to a maximum of 0.75 m high (ridden)
5	A drop to a maximum of 0.75 m high (led)
6	A tree trunk around 0.75m high (to be jumped)
7	A ditch to a maximum of 0.75 m wide (ridden)
8	A ditch to a maximum of 0.75 m wide (led)
9	Leading the horse up and/or down an incline
10	Riding through a corridor, 1.0 m wide and 8m long
11	Open and close a swing gate whilst mounted
12	Bank
13	Low branches – adjusted for height of horse/pony
14	Reining back 2m in a 1.0m wide corridor
15	Vaulting up onto horse
16	Name the five rein aids, demonstrate all five and describe their effect
17	Name the five signs of good health
18	Name the seven rules of feeding and explain the reasons for them
19	Name three types of colic and describe their different symptoms
20	Name and point out location of five seats of unsoundness in a horse
21	Assemble a bridle with a pelham bit
22	Describe the different applications of three kinds of martingales
23	Identify three of the shoes offered (visual) and describe their use
24	Identify five of the visuals offered and explain their use
25	Answer a series of trivia questions

At C1 and C2 up to 15 stations may be included on course. It is recommended that 2/3 involve riding skills and that the remaining 1/3 relate to general knowledge

B/B2 Level PTV Stations	
1	Riding up an incline
2	Riding down an incline
3	A step-up 0.80 m to 1.0 m high (ridden)
4	A step-up 0.80 m to 1.0 m (led)
5	A drop 0.80 m to 1.0 m (ridden)
6	A drop 0.80 m to 1.0 m (led)
7	A tree trunk around 1.0 m high (to be jumped)
8	A ditch 0.75 m to 1.0 m (ridden)
9	A ditch 0.75 m to 1.0 m (led)
10	Leading the horse up an incline
11	Leading the horse down an incline
12	Riding a corridor, 0.75m wide and 8m long
13	Open and close a gate whilst mounted
14	Bank
15	Low branches – adjusted for height of horse/pony
16	Reining back 3m in a 0.80m wide corridor
17	Vaulting
18	A hedge to be jumped – maximum 1m
19	Bending poles
20	Water crossing at walk, at least 4m wide and around 50cm deep
21	Foot bridge crossing, 1m wide and 5m long
22	Labyrinth
23	Staircase up
24	Staircase down
25	Loading the horse into and out of a two-horse trailer (rear loading and front unloading type)
26	Name and point out the parts of an English and a Western saddle
27	Name the parts of a harness
28	Identify five different types of boots for a horse
29	Identify five hunting terms
30	Describe the types, symptoms and treatment of colic
31	Describe the most common types of respiratory difficulties in horses and their treatment
32	Name and describe five common conformation faults which make a horse prone to unsoundness
33	Name five commonly held equitation classes in Canada
34	Describe a progressive gymnastic line with appropriate distances
35	Identify feeds and hays provided (visual)
36	Describe and demonstrate the proper fit of a safety helmet
37	Lace a field boot correctly
38	Demonstrate the correct position in a side saddle
39	Demonstrate two methods of holding double reins and how to shorten them
40	Answer a series of trivia questions about Pony Club

At B and B2 up to 20 stations may be included on course. It is recommended that 60% involve riding skills and the remaining 40% relate to general knowledge.

A Level PTV Stations	
1	Riding up an incline
2	Riding down an incline
3	A step-up of 0.9 m to 1.0 m high (ridden)
4	A step-up of 0.9 m to 1.0 m high (led)
5	A drop of 1.0 m to 1.25 m (ridden)
6	A drop of 1.0 m to 1.25 m (led)
7	A tree trunk of approximately 1m high (to be jumped)
8	A ditch maximum 1.25 m wide (ridden)
9	A ditch maximum 1.25 m wide (led)
10	Leading the horse up an incline
11	Leading the horse down an incline
12	Riding through a corridor, 0.5m wide and 8m long
13	Open and close a gate whilst mounted
14	Bank
15	Low branches – adjusted for height of horse/pony
16	Reining back 4m in a 0.80m wide corridor
17	Vaulting
18	A hedge to be jumped – maximum 1m
19	Bending poles
20	A water crossing at walk, at least 4m wide and around 50cm deep
21	Foot bridge crossing, 1m wide and 5m long
22	Labyrinth
23	Staircase up
24	Staircase down
25	Leading the horse into and out of a two-horse trailer (rear loading and front unloading type)
26	Immobility in a circle: the loose horse must remain in a 4m circle for 10 sec with rider outside in a concentric 8 m circle
27	Tack up a horse in western, sidesaddle or saddle seat tack with assistance in holding horses
28	Harness a horse and identify parts of harness, with assistance in holding horses
29	Assemble a double bridle blindfolded
30	Prepare a horse for lunging with assistance in holding horses
31	Briefly describe the digestive system of a horse
32	Describe the types, symptoms, treatment and prevention of colic
33	Describe the most common types of respiratory difficulties in horses and their treatment
34	Demonstrate a common first aid bandage on a horse with assistance in holding horses
35	Name and describe five common conformation faults which make a horse prone to unsoundness
36	Identify the equipment offered (visual)
37	Describe three common corrective shoeing techniques
38	Name 3 racing breeds, 3 draft breeds, 3 gaited breeds, & 3 working breeds from outside North America
39	Identify five hunting terms
40	Compare combined training to combined driving
41	Describe the similarities and differences between point to point, hurdles and steeplechases.
42	Name a major horse race on every continent
43	Identify these famous horses from their photos/pictures and the reason for their fame
44	Describe five different western disciplines and describe the differences in tack required
45	Lace a field boot blindfolded
46	Describe appropriate jumping distances for ponies and horses in a three stride line
47	Set up a gymnastic line with appropriate distances and describe its purpose
48	Describe tetrathlon and polo
49	Describe TREC
50	Answer trivia questions on CPC and any of its activities (including education)

At A level up to 25 stations may be included on course. It is recommended that 60% involve riding skills and that the remaining 40% relate to general knowledge.

International/Championship Level PTV Obstacles	
1	Riding up an incline
2	Riding down an incline
3	A step-up of around 1m high (ridden)
4	A step-up of around 1m high (led)
5	A drop of around 1.30 m (ridden)
6	A drop of around 1.30 m (led)
7	A tree trunk around 1m high (to be jumped)
8	A ditch of around 1.50 m wide (ridden)
9	A ditch of around 1.50 m wide (led)
10	A hedge to be jumped – maximum 1m
11	A course of 6 bending poles with 5m in between each
12	A water crossing at walk, at least 4m wide and around 50cm deep
13	Leading the horse up an incline
14	Leading the horse down an incline
15	Foot bridge crossing, 1m wide and 5m long
16	Riding through a corridor, 0.5m wide and 8m long
17	Immobility in a circle: the loose horse must remain in a 4m circle for 10 sec with rider outside in a concentric 8 m circle
18	Leading the horse into and out of a two-horse trailer (rear loading and front unloading type)
19	Open and close a gate whilst mounted
20	S-bend test
21	Mounting on the near or off side in a 2.50 m wide circle
22	Reining back 4m in a 0.80m wide corridor
23	Bank
24	Low branches – adjusted for height of horse/pony
25	Staircase up
26	Staircase down

At international/championship level up to 16 stations may be included on course. The entire event is timed.

SCORING FOR THE PROGRESSIVE LEVELS OF PROFICIENCY

INITIAL VETERINARY INSPECTION

There is no scoring for the initial veterinary inspection. Should the vet or delegated individual determine that a horse is unfit to begin the competition, that decision is final and cannot be appealed.

TURNOUT AND EQUIPMENT INSPECTION

Up to **ten (10)** penalty points may be assigned to a team or individual for inappropriate turnout and unsafe, inhumane or forbidden equipment. Competitors are to present themselves for inspection, unmounted and prior to entering the map room for Phase A.

Required clothing	Approved helmet; Boots with a heel; Medical armband; Telephone numbers for communication (supplied by organizer).
Recommended clothing	Shirts, jackets and pants are to be safe; Boots with a tread and chaps or half-chaps are recommended for comfort; Protective body equipment is allowed; Appropriate clothing for the weather conditions; Fluorescent or high-visibility clothing for safety.
Approved Tack	Any English or Western well-fitting saddle with girth, and stirrups with appropriate pads; Bareback pads with stirrups; Any English or Western bit which is appropriate to the horse; Humane bitless bridles (hackamore/bosal/vosel etc); Non-fixed martingales; Halter and lead, particularly if horse is wearing a running martingale.
Forbidden Tack	Fixed reins or martingales; Ill-fitting or inhumane tack.
Approved Equipment	Spurs which are blunt/rounded, do not exceed 3.5 cm in length and point down; Whips, which do not exceed 75 cm in length; Martingales that are not fixed.
Recommended Equipment	Horses may be shod or unshod; If unshod, a replacement horse boot (Phase A only, mandatory at international levels); Compass (Phase A only); Pens for map marking, two bright colours (Phase A only); Flashlight for reading in the dark (Phase A only); Basic First Aid pack for horse and rider i.e. bandage, antiseptic wash, sterile dressing pads, wound powder (Phase A only); Whistle for emergency use (Phase A only); Saddlebags or suitable alternative (Phase A only); Map case; Digital watch or stopwatch; Food and water for rider; For emergency use, money for payphones or a cellular phone.
Forbidden Equipment	GPS equipment

PHASE A – OPTIMUM SPEED AND ORIENTEERING (POR)

Optimum time is left in the hands of the organizer who must use good judgement to determine suitable and safe speeds over the terrain and for the level of competency of the competitors. Speeds will not exceed 12 km/hr.

Competitors begin Phase A with the optimum allowed for their level.

Level	Optimum Points
D	75
D1	75
D2	100
C	100
C1	150
C2	150
B/B1	150
A	200
International	240

Penalties are incurred as shown below.

Mark	Description
-1	Per minute of vet-imposed halt
-1	Per full minute difference from the optimum time (over or under)
-1	Per minute late in leaving a checkpoint
-30	Not continuing moving forward and straight upon correct path when within sight of checkpoint/ticket point
-30	Arriving at a checkpoint/ticket point by a route other than that intended
-30	Missing a ticket point or arriving at any checkpoint/ticket point not part of the official route
-50	Missing a checkpoint/ticket point

The maximum number of penalties is equivalent to the optimum score. The minimum score possible is zero.

Elimination from Phase A

Loss or illegibility of record book/card will result in elimination from Phase A.

Voluntary retirement will result in elimination from Phase A.

Falls are not penalized, but MUST be reported to the organizer and incident reports must be filed.

Elimination from competition

Unauthorized assistance will result in elimination from the competition.

Exceptions are made for safety (i.e. to retrieve competitors who are lost, help with difficult horses, remounting, etc).

The determination by the veterinarian/designated individual that a horse is unfit to continue will result in elimination from the competition. This decision may not be challenged.

The use of prohibited substances will result in elimination from the competition.

PHASE B – CONTROL OF GAITS (CG)

An optimum of **60** points may be earned, 30 at each gait. Scoring is shown for each progressive level.

Organizers are to use good judgement in determining the location of Phase B. It is recommended that an enclosed area (such as an arena or ring) be used for the lower levels.

Distances may be shortened at any level and need not be in a straight line. If shortened distances are used, the times must be adjusted accordingly.

Times are shown in seconds and tenths of a second.

The entire scoring system is shown on the following page.

The higher gait (canter or trot) is tested first.

Zero Scores

Falls will result in a score of zero.

Break of gait results in a score of zero.

Stopping and/or going backwards will result in a score of zero

Placing one or more foot out of the lane (inside border to count) will result in a score of zero.

Crossing the start or finish line at any gait other than that required will result in a score of zero.

Elimination from Phase

Should the organizer determine that the horse/rider is unsafe to continue in this test, the competitor is eliminated from this phase.

Elimination from competition

Unauthorized assistance will result in elimination from the competition.

Exceptions are made for safety (i.e. to retrieve competitors who are lost, help with difficult horses, remounting, etc).

The determination by the veterinarian/designated individual that a horse is unfit to continue will result in elimination from the competition. This decision may not be challenged.

The use of prohibited substances will result in elimination from the competition.

SCORING PHASE B – CONTROL OF GAITS (CG) AT PROGRESSIVE LEVELS OF DIFFICULTY

M A R K	LEVEL																	
	D		D1		D2		C		C1		C2		B/B2		A		International	
	50 m		50 m		50 m		75 m		75 m		100 m		100 m		150 m		150 m	
	Trot	Walk	Trot	Walk	Canter	Walk	Canter	Walk	Canter	Walk	Canter	Walk	Canter	Walk	Canter	Walk	Canter	Walk
30	>30	<50	>25	<40	>20	<30	>20	<40	>30	<35	>40	<50	>30	<44.5	>33.8	<67	>33.8	<67
29	29.5	51	24.5	41	19.5	31	19.5	41	29.5	36	39.5	50.5	29.5	45	33.6	68	33.6	68
28	29	52	24	42	19	32	19	42	29	37	39	51	29	4.5	33.5	69	33.5	69
27	28.5	53	23.5	43	18.5	33	18.5	43	28.5	38	38.5	51.5	28.5	46	33.3	70	33.3	70
26	28	54	23	44	18	34	18	44	28	39	38	52	28	46.5	33.2	71	33.2	71
25	27.5	55	22.5	45	17.5	35	17.5	45	27.5	40	37.5	52.5	27.5	47	33	72	33	72
24	27	56	22	46	17	36	17	46	27	41	37	53	27	47.5	32.9	73	32.9	73
23	26.5	57	21.5	47	16.5	37	16.5	47	26.5	42	36.5	53.5	26.5	48	32.7	74	32.7	74
22	26	58	21	48	16	38	16	48	26	43	36	54	26	48.5	32.6	75	32.6	75
21	25.5	59	20.5	49	15.5	39	15.5	49	25.5	44	35.5	54.5	25.5	49	32.4	76	32.4	76
20	25	60	20	50	15	40	15	50	25	45	35	56	25	49.5	32.3	77	32.3	77
19	24.5	61	19.5	51	14.5	41	14.5	51	24.5	46	34.5	56.5	24.5	50	32.1	78	32.1	78
18	24	62	19	52	14	42	14	52	24	47	34	57	24	51.5	32	79	32	79
17	23.5	63	18.5	53	13.5	43	13.5	53	23.5	48	33.5	57.5	23.5	52	31.8	80	31.8	80
16	23	64	18	54	13	44	13	54	23	49	33	58	23	52.5	31.7	81	31.7	81
15	22.5	65	17.5	55	12.5	45	12.5	55	22.5	50	32.5	54.5	22.5	53	31.5	82	31.5	82
14	22	66	17	56	12	46	12	56	22	51	32	59	22	53.5	31.4	83	31.4	83
13	21.5	67	16.5	57	11.5	47	11.5	57	21.5	52	31.5	59.5	21.5	54	31.2	84	31.2	84
12	21	68	16	58	11	48	11	58	21	53	31	60	21	54.5	31.1	85	31.1	85
11	20.5	69	15.5	59	10.5	49	10.5	59	20.5	54	30.5	60.5	20.5	55	30.9	86	30.9	86
10	20	70	15	60	10	50	10	60	20	55	30	61	20	55.5	30.8	87	30.8	87
9	19.5	71	14.5	61	9.5	51	9.5	61	19.5	56	29.5	61.5	19.5	56	30.6	88	30.6	88
8	19	72	14	62	9	52	9	62	19	57	29	62	19	56.5	30.5	89	30.5	89
7	18.5	73	13.5	63	8.5	53	8.5	63	18.5	58	28.5	62.5	18.5	57	30.3	90	30.3	90
6	18	74	13	64	8	54	8	64	18	59	28	63	18	57.5	30.2	91	30.2	91
5	17.5	75	12.5	65	7.5	55	7.5	65	17.5	60	27.5	63.5	17.5	58	30	92	30	92
4	17	76	12	66	7	56	7	66	17	61	27	64	17	58.5	29.3	93	29.3	93
3	16.5	77	11.5	67	6.5	57	6.5	67	16.5	62	26.5	64.5	16.5	59	28.5	94	28.5	94
2	16	78	11	68	6	58	6	68	16	63	26	65	16	59.5	27.8	95	27.8	95
1	15.5	79	10.5	69	5.5	59	5.5	69	15.5	64	25.5	65.5	15.5	60	27	96	27	96
0	15	80	10	70	5	60	5	70	15	65	25	66	15	60.5	26.3	97	26.3	97

PHASE C – CROSS COUNTRY TRIAL COURSE (PTV)

Each station has a value of 10. The marks are earned for effectiveness and style. Each is marked independently. Effectiveness (E) has the potential to earn seven (7) points. Style (S) has the potential to earn three (3) points or lose up to two points. Penalties (P) may be incurred as defined by each task.

Effectiveness (E)

This is an either/or mark. As task was either successfully accomplished or not in accordance to one of the following criteria:

Accomplished	or	not accomplished
Passed	or	not passed
Touched	or	not touched
Moved	or	not moved
Refused/disobedient	or	not refused/disobedient
Answered	or	not answered

Mark	Faults	Description
7	0	Accomplished, passed, moved, answered, no: touching, refusing, disobedience, break stride...
4	1	Touched once, refused once, disobedient once, broke stride once,
1	2	Touched twice, refused twice, disobedient twice, broke twice, failed twice,.....
0	3	Not accomplished, passed, moved, answered; touched/refused/disobedient/broke 3 times

Style (S)

The three possible marks remaining are added or subtracted from the effectiveness mark in terms of the following criteria:

Mark	Definition	Description
+3	Excellent	Completed on first attempt with confidence, ease, familiarity and effortlessly
+2	Very Good	Completed on first attempt with effort, concentration, attention
+1	Good	Completed with repeated effort
0	Average	Partially completed with repeated effort
-1	Poor	Little effort applied to task
-2	Bad	Little interest or effort applied to task

Penalties (P)

Penalties of –3 are applied towards any brutality or rough handling of the horse and any behaviour which is considered dangerous towards the horse, competitor, other competitors, officials or spectators. Lesser penalties are specified on the score sheets for each specific station task.

Elimination

In the interest of safety, two falls on Phase C course will result in elimination from this PTV phase.

Overall score for station

$$\text{Effectiveness} + \text{Style} - \text{Penalty} = E + S - P$$

Total cannot be less than zero (0). At any time should the E score be zero, the overall score for that station must be zero. Maximum score is ten (10). Detailed scoring instructions are on each specific score sheet.

Optimum scores and Penalties

Level	Number of Stations	Optimum Score	Time Penalties
D	10	100	None
D1	10	100	None
D2	10	100	None
C	10	100	None
C1	15	150	-1 for each minute over time; max -15
C2	15	150	-2 for each minute over time; max -30
B/B2	20	200	-3 for each minute over time; max -30
A	25	250	-5 for each minute over time; max -30
International/Championship	16	160	-5 for first minute over optimum time -10 for 2 nd minute over optimum time -15 for 3 rd minute over optimum time Max penalty is -30.

Elimination from phase

Two falls on course in Phase C will result in elimination from this phase.

Elimination from competition

Competitors may be eliminated for brutal or dangerous behaviour. The decision may not be challenged.

Competitors will be eliminated should the veterinarian/designated individual determine the horse is unfit to continue. The decision may not be challenged.

FINAL SCORES

Final scores are determined by the total over the three phases A + B + C minus penalty points from Tack and Equipment inspection.

Ties will be broken on the basis of the two most important phases (A + C).

In the event of a continuing tie, Phase A will determine the winning individual, pair or team.

Individual standings are determined as show above, by the final scores.

Pair standings are determined by the sum of the final score of both riders.

Team standings are determined by the sum of the final score of the best three of four members.

PROTESTING SCORES

Scores may be protested or referred to the organizer for correction for up to 30 minutes after the final standings are posted. After the allowed protest time has elapsed no challenge may be presented.

Elimination for brutality, lack of fitness or safety may not be challenged.