

Testing Criteria and Time Lines

Elements	C2	B	B2	A
Bandaging (C1 stable)	- Stable - tail	- tail - limb (1 st aid)	- shipping - 1 st aid	- shipping - 2 – first aid scenarios
Time for flat warm up	15 min	15 min	20 min	20 – 25 min
Flat movements	Ride on contact, Horse on bit some of the time, lengthen stride in trot and canter, leg yield	C2 + release at trot, change of leg through trot, rein-back-to-trot , 5 loop serpentine at trot, alternate horse	B + change of leg through walk, rein back , shoulder in at trot, half pirouette at walk, counter canter	B2 + collected trot, collected canter, trot and canter on a loose rein, rein back to canter, flying changes, half pass at trot. 10 m circles
Grid Height	2'9"	3'3"	3'6"	Design your own
Suggested grid	Pole 9' to cross rail, 17' – 18' to vertical, 19'-21' to ascending oxer	Pole 9' to cross rail, 10' to bounce (vertical), 18' to vertical, 21' to an oxer - jump small fences without stirrups	As per B + Ride to alternate fence at max 3'6" - jump small fences without stirrups	Candidate designs their own warm up
Suggested grid materials	8 poles 8 standards 10 jump cups	10 poles 10 standards 13 jump cups	12 – 13 poles 12 – 14 standards 16 – 18 jump cups	10 poles 10 standards 12 jump cups
Max Height & width for stadium	3'3" 1/3 at max	3'6" 1/3 at max	3'9" 1/3 at max	3'9" (min 3'6"), 1/3 at max
Stadium requirements	6 to 8 fences, bending line, 2 stride combination, at least 1 change of direction	8 fences, 2 changes of direction, 1 stride combination (vertical to oxer), line of set striding, no bounces , alternate horse	As per B with Vertical to vertical combination, lines of optional striding , know strides , no bounces Alternate horse	8 – 10 fences, 2 changes of direction, bending line, 1 vertical at max , oxer to vertical to oxer, alternate horse
Height for alternate	N/A	3'3" 3'0" – shortened course	3'6" 3'3" – shortened course	3'6" – shortened course
Height for xc	3'	3'3" 3'0"	3'6" 3'3"	3'7"
Speed for xc	350 – 400 mpm	400 mpm	450 mpm over changing terrain	500 - 520 mpm
Cross Country requirements	3 – 4 fences, simple pretraining , include small ditch if available	Pretraining fences, ditch, drop and bank, may ride through but not jump into water, no bounce combinations	4- 6 training level fences, changing terrain, jump into water, combination fence – no bounce combinations	4 – 6 preliminary fences, drop and bank fences plus jump into water
Time for longeing	10 min	10 – 15 mins	15 – 20 mins	20 mins + 20 mins
Longeing objective	Exercise – side reins on but not attached	Improvement with side reins	Longeing a rider (min C2 level)	- Teach to longe (C/C1) - Longe an unknown horse
Max time for teaching & Students	N/A	N/A	15 mins + critique 2-4 D1 or D2's (D2 pref)	20 mins + critique 2-4 C or C1's (C1 pref)

Revised July 26, 2015